Main Roles

Wings of Fire: The New World has three main positions available, those being our **Helpers**, **Moderators** (Mods), and **Administrators** (Admins). These positions are attained either by application or by promotion.

Helper

Helpers...well, help out! Helpers lend a hand around the Discord and Minecraft server. They can answer technical questions about the server, direct new players around the map, assist with other staff in events, and do a bit of moderating. Our helpers have permission to do the following:

Permissions

Discord

- Timeout members.
- Create private threads.
- Delete and pin messages.
- Mute members in voice channels.
- Purge messages

Minecraft

- Edit all signs with formatting.
- Unwax signs.
- Mute a player in-game for a specified amount of time.
- Obtain a skull from any player.
- View the ticks per second (speed) of the server.
- Look up in-game interaction history.
- Summon items.
- Helpers also may, with supervision, have access to other game modes as help on server projects and builds.

Active trial moderators usually spend a few months in leadership and technical training with a moderator or administrator. **Trial mods are only promoted once they've got all the technical permissions mastered**!

Selection

Helpers can be chosen in two ways. If the admin team notices that a **player is particularly active, respectful, and familiar with the community and server**, they might reach out to the player and ask if they'd like a spot on the team. Helpers are typically chosen if they **know a lot about TNW** and **are active and positive participants within the community**. Helpers are the only staff members that can be chosen without an application.

Alternatively, **helpers can be chosen through applications**. If staff applications open up, and a certain application shows merit, that person may be chosen to be a helper.

Trial Moderator

Trial moderators are mods-in-training! Trial mods are responsible for moderation, and also help out much like our helpers. They direct people to appropriate channels, make sure language on the MC server is PG, and handle upkeep on the Discord. They have more technical permissions than our helpers, including the following abilities:

Permissions

Discord

- Manage roles.
- Manage nicknames.
- Timeout members.
- Kick members.
- Rename, close, and delete threads.
- Deafen members in voice channels.
- Manage slowmode.
- Warn members.
- Lock channels
- Set slowmode

Minecraft

- All permissions in Helper.
- Bypass claim restrictions.
- Use WorldEdit commands.
- Manage Sandbox Mode.
- Jail players.
- Kick players.
- Change gamemodes.
- Use command blocks.
- Use debug sticks.
- View in-game messages and mail sent and received by and to other players.

Active trial moderators usually spend a few months in leadership and technical training with a moderator or administrator. **Trial mods are only promoted once they've got all the technical permissions mastered!**

Selection

Trial moderators are typically promoted from helper. When looking at applications, we look for **responsible and respectful players who are active on both servers and are familiar with how Discord works**. Being **well-spoken with a good reputation** also helps, because moderators sometimes have to settle conflicts.

Moderator

Moderators handle moderation on both the Discord and Minecraft servers, and have a few more technical permissions than a trial moderator. Moderators are also **responsible for training new trial moderators when and how to use bot and in-game commands**. Moderators have the following abilities:

Permissions

Discord

- All permissions in Trial Mod.
- Ban members.
- Mention everyone, here, and all roles.
- Move members in voice channels.

Minecraft

- All permissions in Trial Mod
- Pause the in-game chat.
- Teleport players and entities.

Selection

No one can ascend directly to moderator; a few months of training are required before being promoted from trial moderator. **Moderators must have good judgement and communication skills.**

Trial Administrator

Trial admins are responsible for some moderation on both servers, but with a greater focus on the Minecraft server. They are responsible for **general moderation, diffusing conflict, diagnosing and remedying technical problems, and managing in-game events**.

Trial admins go through a minimum of three months of training on the following subjects:

- Discord bot commands
- Player management, diffusing conflicts, handling technical bugs
- Event planning, building, and management
- When and how to use basic commands (teleportation, gamemode switching, tellraw, kicking, muting, banning, inventory checks, effects, setting and deleting player homes, etc.)
- Plugin functions and commands (GriefPrevention, WorldGuard regions and flags, economy, WorldEdit, etc.)
- Command Blocks and syntax (impulse/chains/repeating, selector tags, scoreboards, practical uses, etc.)

All trial admins are required to host at least one major event before being promoted to a full admin! The "trial admin event" showcases all of the skills learned during their time in training.

Permissions

Administrators are granted all permissions under supervision by an administrator.

Selection

Like moderators, trial admins must have good judgement and communication skills. **Trial admins also must be patient and willing to learn and invest a lot of time in the Minecraft server**, since training takes a few months. Trial admins are only chosen through applications or promotions. Usually, moderators are promoted to trial admin, but helpers can also be promoted to trial admin on rare occasions.

Trial admins are required to be at least fifteen years old!

Administrator

Admins are responsible for **moderation, technical, and social aspects on both the Discord and Minecraft servers**. Their expertise is on the Minecraft server, as they have had at least three months of training in command blocks and plugins. **The admins are the people who plan, schedule, arrange, and host major events**. Events like festivals, official parties, games, and competitions are admin-hosted and managed.

Admins are also responsible for doing the following things:

- Handle warns and infractions
- Set up warps and Hub teleports
- Suggest/manage plugins
- Train Trial Admins
- Suggest major changes
- Arrange and head staff meetings
- Develop server programs

Permissions

Administrators are granted all permissions.

Selection

No one can ascend directly to admin; a minimum of three months of training are required before promotion (see Trial Admin section.) Most admins start off as helpers or moderators before gaining experience and merit. **Well-spoken, trusted, helpful, well-known, and respectful staff members are the most likely to be promoted to administrator.**

Admins are required to be at least fifteen years old!

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