

Role-play System

Wings of Fire: The New World has an in-game role-play system that uses OpenRP.

Characters

Editing your character

You can edit your active character with the `/character` command. You'll see something like this:

```
“ [name]
  [Click to edit]
  Bog

  [tribe]
  // HiveWing // IceWing // LeafWing // MudWing // NightWing //
  RainWing // SandWing // SeaWing // SkyWing
  MudWing

  [hybrid]
  // HiveWing // IceWing // LeafWing // MudWing // NightWing //
  RainWing // SandWing // SeaWing // SkyWing // None
  None

  [gender]
  [Click to edit]
  Male

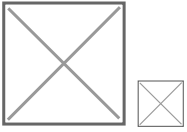
  [age]
  [Click to edit]
  153

  [description]
  [Click to edit]
  Bog is orange with distinctive bright blue eyes.
```

You can click on the interactive components to edit your active character.

Viewing other players' characters

You can quickly view someone's character entry by holding Sneak and pressing Use.



You can also use the command `/character check <player>`.

Using multiple characters

You can save your character using the command `/character profile save <name>`. The name can be whatever you want. It doesn't have to be the name of the character. You can then edit the active character as detailed above and save it with another name.

You can load a saved character with the command `/character profile use <name>`. This will override the active character, so make sure you have any modifications saved.

Channels

There are three role-play channels: **Moon**, **Winter**, and **Qibli**. By default, all channels are visible to you and the default channel is **Moon**. You can use the command `/rp` to send a role-play message to the default channel. You can also use `/rpm` to send to the **Moon** channel, `/rpw` to send to the **Winter** channel, and `/rpq` to send to the **Qibli** channel.

You can switch channels with the command `/channelswitch <channel>`. For example, you can switch to the **Winter** channel with the command `/channelswitch Winter`. By default, all channels are visible. You can toggle the visibility of a channel with the command `/channeltoggle <channel>`. For example, you can toggle the visibility of the **Qibli** channel with the command `/channeltoggle Qibli`.

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