

# Rules

## Rules

The following are the list of rules that apply to the WOFTNW community.

## General Rules

These rules apply to **all** WOFTNW servers, regardless of location, game platform, etc.

- 1. Have a good attitude.**
  - Treat everyone with respect and politeness. Being disruptive, aggressive, disrespectful, creepy, or incitive is prohibited.
  - Hate speech of any kind is strictly prohibited.
  - Threats toward the server are strictly prohibited.
  - Fighting, trolling, spamming, instigating, and harassment is strictly prohibited.
- 2. Do not share NSFW content of any kind.**
  - This includes graphic violence, pornography, profanity, nudity, or other potentially disturbing subject matter.
  - This applies to Discord user profiles and Minecraft usernames and skins.
- 3. Please limit/censor heavy topics.**
  - Please do not vent here! If you need to vent you can ask if anyone is available to vent in DMs, or you can talk to a trusted friend or adult. We also advise you to look at #health-resources.
- 4. Please limit religious and political discussions.**
- 5. Please keep conversations in English.**
- 6. Respect all of our staff and their decisions. If you believe a staff member is unfairly targeting you, please open a ticket.**
- 7. Do not ship or make jokes about others when they have said it makes them uncomfortable.**
- 8. Use common sense when it comes to all rules. You will be warned for bending the rules!**

## Minecraft Rules

These rules apply to our Minecraft server. All rules listed in the General Rules section are still applicable!

1. **The Minecraft server is PG. Be considerate to young players; no inappropriate speech, builds, books, signs, player skins, item names, mob names, or other content of any kind.**
  - Words like “damn” and “hell” are allowed in moderation so long as they are not directed at others.
2. **No cheating. This includes but is not limited to: x-ray, auto-clickers, macros, duplicating items, and player trackers (including maps).**
  - This includes bypassing the AFK kicker with any sort of automated device or program.
3. **No excessive advertising.**
  - Sharing your socials with friends or when asked is okay.
  - Weapon names are okay as long as they are not excessive. (e.g. "Everyone subscribe to my YouTube channel!")
4. **Do not attempt to bypass or exploit systems.**
  - This includes leaving the main map or any other intended play areas.
  - If you find a bug, glitch, or exploit, report it to a staff member or in [#bug-report](#).  
Report severe bugs in a [#ticket](#).
  - Do not purposefully aim to crash or otherwise ruin the in-game economy.
5. **No griefing or stealing from other people's builds and belongings.**
6. **Refrain from causing lag or slowing the server.**

## Discord Rules

These rules apply to our Discord server. All rules listed in the General Rules section are still applicable!

1. **All [Discord Community Guidelines](#) and [Discord Terms of Service](#) apply. This includes but is not limited to:**
  - Do not promote, coordinate, or engage in harassment.
  - Do not threaten to harm another individual or group of people.
  - Do not share or threaten to share the personally identifiable information (PII) of an individual without consent.
  - Do not organize, promote, or support violent extremism.
  - Do not share content that glorifies, promotes, or normalizes suicide or other acts of physical self-harm.
  - Do not share real media depicting gore, excessive violence, or animal harm, especially with the intention to harass or shock others.
  - Do not share false or misleading information (otherwise known as misinformation).
  - Do not share content that violates anyone's intellectual property or other rights.
2. **Do not mention staff roles without good reason.**
3. **Do not overuse emojis or reactions.**
4. **Do not attempt to bypass AutoMod.**
  1. If you're not sure why AutoMod is blocking your message, open a ticket and ask.
5. **Do not impersonate any other people, players, or bots.**

1. Fictives and Factives in OSDD-1/DID systems do not count to this rule! Just be sure that if you are a Fictive/Factive to mention as such, just to avoid any misunderstandings about impersonation.
6. **Do not post content that contains media you do not have explicit permission to use.**
7. **Warn and spoiler any media containing shocking/disturbing content, any real weaponry, flashing lights, bright colors, or loud noises.**
8. **No advertising in DMs. Use [#advertisements](#) for all personal advertisement.**
9. **Use channels for their intended purpose. If a conversation no longer fits the current channel, move elsewhere.**

## Rules System

We work on a three-strike system. For every instance of a violation of our rules, one strike will be recorded. Attaining three strikes within three months will result in a **suspension** from the Minecraft server and Discord server in which you will not be able to join in Minecraft or interact on Discord. This is usually two weeks, but varies depending on the severity of infractions.

Depending on the severity of one infraction, we may issue a double-warn, which is worth two strikes, or even jump straight to a suspension or ban. All results are at our discretion and judged on a case-by-case basis.

Individual infractions expire **three months** after their issued date. They are still logged for our records, but once the three month threshold is passed they will not count towards a suspension or ban.

If a player has been *suspended*, they are more than welcome to reach out to us after **six months** of their issued suspension to ask about the removal of their suspension from record and reset to a clear standing; this is judged on a case-by-case basis. If a player has been *permanently* banned, the ban is irrevocable by appeal.

Save for severe instances, you will always be notified when we record an infraction and you have the opportunity to ask questions and appeal the infraction if it was made mistakenly.

## Infraction Privacy

As we issue infractions, we operate under the conclusion that they are privatised, meaning that we do not announce punishments given to players. This is judged on a case by case basis. The only exception to this clause are when the staff members collectively agree that there is either a **safety issue concerning our players/the player removed**.

In the event of a member's permanent removal from the server due to a **safety concern on the half of our player base**, we will typically announce the member and what you can do to avoid any safety concerns. We take safety and security very seriously, and will always put you first if

there ever comes a time where someone poses a threat to our community.

In the event of a member's permanent removal from the server due to **a safety concern on THEIR half**, we will elect to respect their concerns and take the action they deem necessary; this is judged on a case by case basis.

In conclusion, the vast majority of infractions **will not be made public** unless the member who received it announces it themselves or the safety of our community is in jeopardy.

## Community Integrity

We strive for our community spaces to encourage learning and improvement. Our rules system is designed for members to learn and grow from their mistakes. We would not have many of our own staff members if this space would not have been such.

However, **this server is still completely volunteer-run**, and we cannot always afford to moderate every instance of every activity on the server. **It is a privilege to play on our server and interact with our community.** Therefore, with members who do not reflect the intention to grow, the staff team may enact a unanimous vote to take disciplinary action — regardless of if the individual acts in accordance of the rules.

This server is one of connection and kinship, and we want to foster that. At the same time, this community is a safe space and we will **never** sacrifice that.

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